

WPPL Tie-breaking procedure clarification

These are based on NRA Rule 15 for Team matches. However, this tie breaking procedure assumes that targets will not be available for comparison *in all cases*. This is because the WPPL has permitted and wishes to continue the practice of permitting individual shooters to review and keep their own targets *after they are scored, checked and entered* on any given match night.

Ties in Total (Grand) Aggregate for a single head to head match:

Ties Broken per NRA rule 15.5:

- 1) Total team (greatest) X-count,
- 2) Highest team rapid score,
 - a. With highest X-count, if needed
- 3) Highest team timed score,
 - a. With highest X-count, if needed
- 4) Highest team slow score.

Ties in a STAGE (Slow, Timed or Rapid) during a single head to head match:

Ties Broken per NRA rule 15.3 – *without targets present for comparison*

- 1) Total team (greatest) X-count in that stage,
- 2) The highest score in the last team string of tied stage, (ie. Total team's "B" target string)
 - a. With highest X-count, if needed,
- 3) The highest score in the next to last team string of tied stage (ie. Total team's "A" target string)
 - a. With highest X-count, if needed,
- 4) The team with the Highest INDIVIDUAL shooter's score for the tied stage
 - a. With highest X-count, if needed,
- 5) The team with the Second Highest INDIVIDUAL shooter's score for the tied stage,
 - a. With highest X-count, if needed,
- 6) The team with the Third Highest INDIVIDUAL shooter's score for the tied stage, etc.